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**1. Code of Conduct**

Verbal or Physical abuse of commissioner or other GM’s can result in expulsion from league.

Ignoring of duties of GM can result in losing of franchise, such duties include line up submission, draft picking, correcting injuries.

Bullying will not be tolerated and can result in expulsion from league

**2. Line ups**

The maximum players allowed to play is 20 and they must consist of 12 forwards, 6 def and 2 goalies.

All 12 fwds, 6 def must be assigned a min of 1 minute of time

If a new line up is not submitted then the previous line up will be used.

If you have an injury then a new line up must be submitted. If a new line up is not submitted then it is up to the commissioner’s discretion to fix the problem.

If a change is needed and done either verbally or via an email with no league file there is no guarantee that it will be done. Every effort will be made to remember.

Any line up received on game day before 7:00 am will be used, after that time no guarantee.

**3. Goalies**

The maximum games one goalie can play is 70 games, this includes both Pro and Minor leagues.

Your top rated goalie must always be on your Pro team. In event of a tie of ratings then whomever the system lists as #1 on your depth chart is your highest rated goalie.

Each team must have as a minimum 5 goalies on your 60 man roster.

**4. Draft**

The league will use a weighted lottery system program to determine the order of the draft.

The order of weighted average will be from worst (most odds) to first (least odds).

The draft order will be determined on the day of the draft.

The first round is based on the weighted lottery system, rounds 2 to final round will be based on prior year standings.

The most any team can move in the first round is three spots i.e. 4th to 1st or 1st to 4th.

Players eligible for the draft are any player whose rights are owned by an NHL team and not owed by a current NOWHL team.

**5. Free Agents**

The first free agent signing period is 1 week after the entry draft. At this time the commish will advise how to send in your lists etc. This time is used to fill up rosters and the order is based on prior year standings with the last team getting first choice etc. After all signings are done it then becomes first come first signed. Meaning first email in regarding a player will receive that player.

Final free agent signings are October 31st midnight.

**6. Rosters**

Rosters must consist of a minimum 50 players and a max of 60.

Roster must consist of a minimum of 5 goalies.

If a team goes over the roster limit due to a trade, signing etc. they have 24 hours to release a player or work a trade that results in getting back to under 60.

**7. Playoffs**

Playoff bracket will start as 1 vs 8, 2 vs 7, 3 vs 6 and 4 vs 5

After first round it will consist of highest seed vs lowest seed

Each series will consist of 7 games.

Eliminated teams in the playoffs may not send any pro team players to the minor leagues.

Teams 9 and 10 in the regular season that did not qualify for playoffs are not allowed to move any players down to the minors after their last regular season game.

Players eligible for minor league playoffs must have spent 75 percent of their time in the minors.

Basically saying you cannot start sending your pro team to the minors before your season ends.

**8. Prospects**

Prospects are drafted at the entry draft and can stay prospects for three years

A prospect can be activated any time by sending an email to the league to do so.

Prospects cannot be activated and the returned to prospect list.

If a prospect is still on the prospect list after three years the team has the option of adding them to their 60 man roster or releasing them into the free agent pool.

The three year prospect rule will be done prior to the entry draft so these players can be returned to the draft pool.

If the player released is not picked during the entry draft then he becomes a free agent.

A player can be released and then re-drafted and therefore eligible for another 3 year exemption.

**9. Released Players**

When a player is released the league will issue an email stating that the player is on the waiver and a 24 hour waiver period has begun. During the regular season the order of priority is worst to first. In the off season the order will be based on past year final standings.

**10. Trades**

A trade is complete once both sides accept the trade on the site.

If a trade is made on a game day the league might play games based on prior rosters and then complete the trade after games are played.

If time permits the league will post the trade and send league files to the teams affected so they can send in new line ups.

The league has the right to veto a trade for the following reasons, suspected collusion, mis-representing a player based on name and any other reason that is deemed in the bad interest of a team or the league.

**11. Game days**

Games will be played on dates identified by the league

Exact game times can vary from 7:00 am to 11:00 pm

Line ups sent after 7:00 am might not be used if games had been played

Every effort will be made to use your last lineup sent but in event a mistake is made on either the league or GM games will stand as is.

**12. Position Requests**

Positions are assigned by the file that is obtained for the year.

If you believe a player should be classified as a different position a request must be sent via email with supporting information from the previous NHL season.

Current season information will not be considered, that will be factored for the next NWOHL season.

The information will be reviewed and a decision will be made.

All requests must be made before October 31st of the current season.